



Golden Goal

Basic Skills & Communication Training
with Integrated Sport Activities

Multiplier Seminar, Retz, June 26-27



www.golden-goal.at



A project promoted by BEST,
Vienna

26th-27th June 2008

Multiplier Seminar

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Basis for the Golden Goal

Young people learn better if the learning materials reflect their interests

Young people learn better if learning includes engagement in enjoyable activity

Many young people are interested in sport

People feel better about themselves when they have scored their Golden Goal!



The web site offers free downloads

Golden Goal curriculum
Golden Goal toolbox

www.golden-goal.at



The Golden Goal curriculum

- Literacy
- Numeracy
- Social skills
 - ICT
- Foreign languages

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The Golden Goal toolbox

12 activities for literacy
10 activities for numeracy
11 activities for social skills
8 activities for ICT
7 activities for foreign languages

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Example 1: literacy

1.8 “LAST WEEKEND’S MATCH”

A practical field trip where the learners have to identify, sort out and write down important information and/or activities in a sports event.

They are told to act as sports journalists and report briefly on a live match.



Example 2: numeracy

2.5 “THE MODERN JAVELIN”

Learners attend a sporting event where the javelin is one of the events. Before going to the event, learners find out the personal bests of the competitors. Learners then calculate the differences between the results on the day. They could also compare them with the personal bests.

And/or: Let the learners throw, for example, a Frisbee, measure the distance thrown and calculate in the same way shown above.

Extension: convert distances between metric and Imperial measures.



Example 3: social skills

“PROFESSIONS WITHIN A SPORTS CLUB”

The learners are given a tour of their football club. During the tour they will see different professions and positions within the organisation.

The learners work in teams of 3 or 4, writing down at least 12 jobs (or positions) that they have noted.

For each job, they write down three tasks involved in them.



Example 4: ICT

“WHAT KIND OF COMPUTERS?”

Learners look at computer equipment in a selected place (e.g., local sports club) and write down the names of the parts (e.g. monitor, graphics card, memory, processor and primary storage capacity) and their specifications.

They check the prices with the people who bought them and then find out from the Web how much such computers would cost today.

They present the results on a spreadsheet.



Example 5: foreign languages

“VISIT A SPORTS VENUE AND FIND THE WORDS”

A field trip where the learners have to identify items and/or activities in the sport stadium.

Depending on their level, the learners can work individually or in groups.

Tutors translate the words into the foreign language being learnt.



Summary

The activities presented were examples of actual involvement in an activity.

There are also many more examples of approaches that concern sport but do not involve physical activity.

The more active exercises could be interspersed among the others.

The main purpose of the toolbox is to stimulate tutors into thinking of ways to incorporate sports activities into the curriculum.



GOAL!

Thank you for your attention!

- We hope that you find these examples useful and can develop them further.
- Thank you for your attention!
- Pamela Clayton
- Department of Adult & Continuing Education
- University of Glasgow



Education and Culture

This project has been funded with support from the European Commission. This publication reflects the views only of the author, and the Commission cannot be held responsible for any use which may be made of the information contained therein

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